

Kevin Manjit

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EDUCATION

University of Texas at Dallas

Collegium V Honors, Computer Science B.S.

- Cumulative GPA: 3.93; Dean's List: Fall 2023 – Spring 2025

Richardson, TX

Aug. 2023 – Dec. 2026

EXPERIENCE

UI/UX Design Intern

IBM

May 2026 – July 2026

Research Triangle Park, NC

- Led a design system alignment initiative for the official AEM for IBM.com Components design system in Figma, closing an **8+ month gap** with live AEM implementation and restoring a trusted source of truth for **40+ teams**.
- Delivered **15 new components**, **76 component enhancements**, and **300+ configurable variants** in **2 sprints**, aligning component properties, states, and behaviors with production implementations.
- Pioneered AI-assisted interactive prototyping** for IBM.com user research using **Figma Make**, reducing prototype development time by **~85% (2 weeks to 2 days)** and accelerating A/B testing workflows.

Lead UI/UX Designer (Contract)

Thought Bakery

Sep. 2022 – Present

Remote

- Owned **end-to-end design and front-end development** of client websites and digital experiences, translating Figma designs into **production-ready interfaces** using **React, Next.js, TypeScript, and Tailwind CSS**.
- Built **responsive, interactive web experiences** with custom animations, reusable components, and optimized image assets, refining layouts and interactions across desktop and mobile breakpoints.
- Leveraged **AI-assisted development tools** including Claude Code, Cursor, and Figma MCP to accelerate design-to-code workflows, iterate on implementations, and streamline production refinements.
- Led multidisciplinary design initiatives spanning **brand identities, websites, microsites, and digital campaigns**, helping clients achieve **100%+ growth in social engagement** and generate **thousands of resource downloads**.

Multidisciplinary Designer (Contract)

Freelance

Dec. 2022 – Present

Remote

- Led **30+ design projects** for clients across various industries, delivering digital products and brand experiences from discovery through final implementation.
- Designed **brand identities, commercial websites, interactive dashboards**, digital ads, and other creative assets with an emphasis on usability, visual consistency, and responsive design.
- Collaborated directly with clients to translate business requirements and user research into **intuitive interfaces**, incorporating iterative feedback throughout the design process.
- Delivered **research-informed design solutions** that balance user needs, technical feasibility, and business objectives.

Solutions Engineering Intern

Glassbox

Jun. 2025 – Aug. 2025

Remote

- Developed **Python scripts** that simulate web and mobile traffic, generating user session data for technical sales demos.
- Designed a **user interface for non-technical sales engineers** to configure and simulate demo data, presenting the solution to executives as a way to **automate demo environment setup**.
- Researched companies in Glassbox's insurance ICP and designed a **demo application landing page** for future product demonstrations, establishing the foundation for full application development.

Product Design Intern

Hitachi Digital Services

July 2024 – Aug. 2024

Dallas, TX

- Designed reusable **Material UI components** in Figma for a **real-time web application** for a major enterprise client.
- Collaborated with cross-functional teams through daily scrums, refinement sessions, design reviews, and product demonstrations.
- Constructed **complex user flows and interaction designs** based on research and collaboration with end users, aligning interface requirements with product functionality.

UI/UX Design Intern

Thought Bakery

Jun. 2022 – Aug. 2022

Remote

- Designed a **high-converting, responsive landing page** for a major B2B AI software client, translating marketing objectives into an intuitive web experience.
- Managed **design-to-development handoff**, collaborating with developers and reviewing implementations to ensure alignment with design specifications.

SKILLS

Technical: HTML/CSS, JavaScript, TypeScript, React, Next.js, Node.js, Python, Java, C++, C#, Git

Tools: Figma, Figma Make, GitHub, Adobe CC, Tailwind CSS, Bootstrap, Framer, Sketch, Unity

Design: Design Engineering, UI/UX Design, Product Design, Design Systems, Responsive Web Design, Interaction Design, Motion Design, Wireframing, Prototyping, UX Research, A/B Testing, Information Architecture

AI-Assisted Development: Claude Code, Cursor, Codex, Figma MCP, IBM Bob, Hermes, Antigravity